

# **94-775/95-865 Lecture 7: Clustering Part III**

George Chen

# Going from Similarities to Clusters

There's a whole zoo of clustering methods

Two main categories we'll talk about:

## Generative models

1. Pretend data generated by specific model with parameters
2. Learn the parameters ("fit model to data")
3. Use fitted model to determine cluster assignments

## Hierarchical clustering

Top-down: Start with everything in 1 cluster and decide on how to recursively split

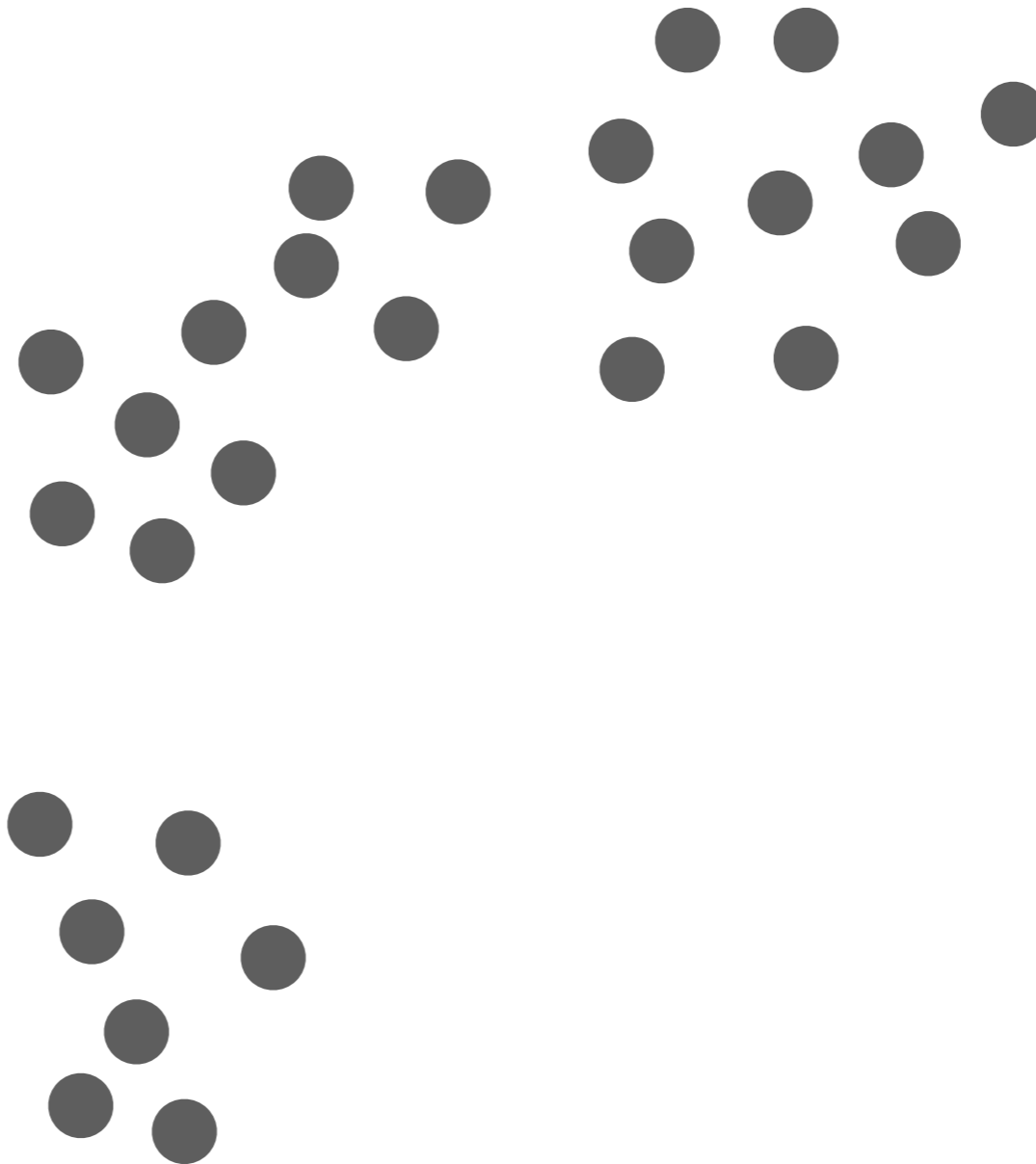
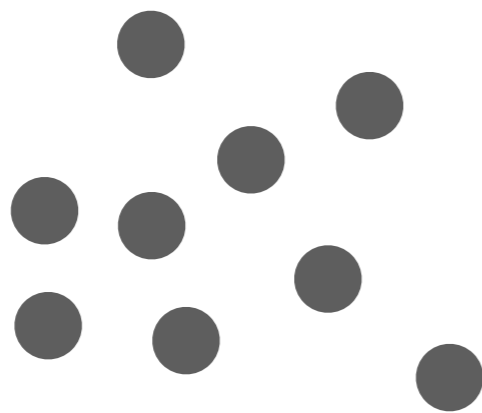
Bottom-up: Start with everything in its own cluster and decide on how to iteratively merge clusters

# Top-down: Divisive Clustering

0. Start with everything in the same cluster

1. Use a method to split the cluster

(e.g., *k*-means, with *k* = 2)

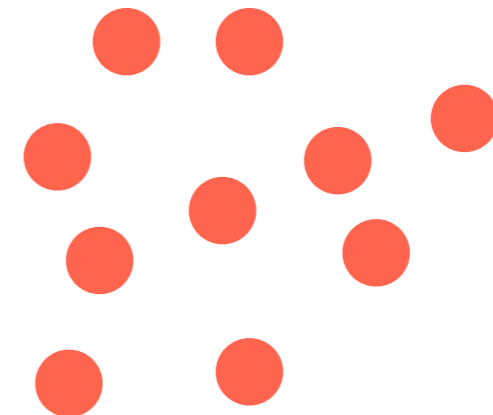
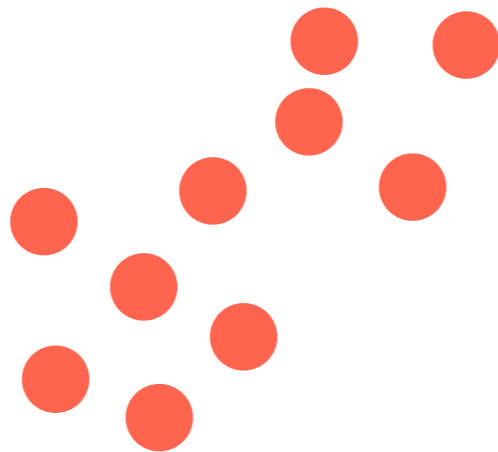
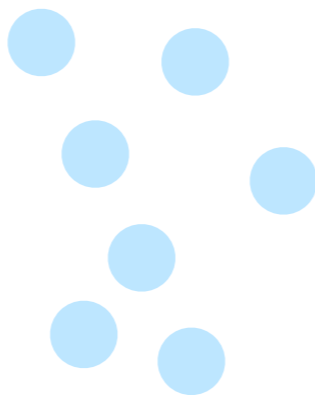
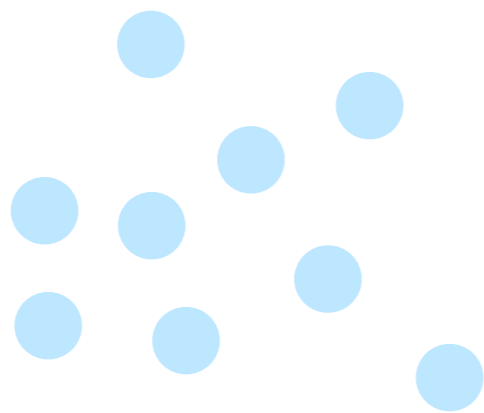


# Top-down: Divisive Clustering

0. Start with everything in the same cluster

1. Use a method to split the cluster

(e.g.,  $k$ -means, with  $k = 2$ )



2. Decide on next cluster to split

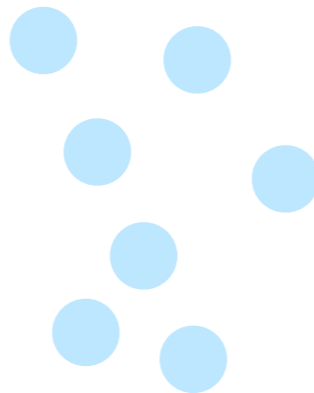
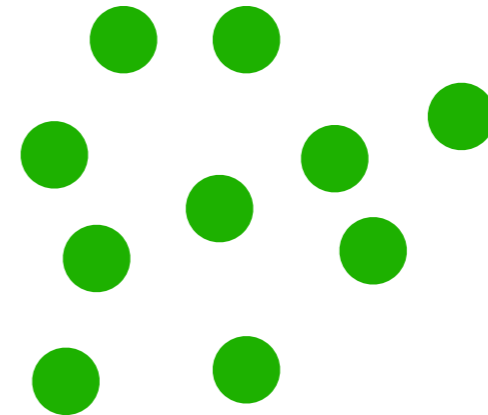
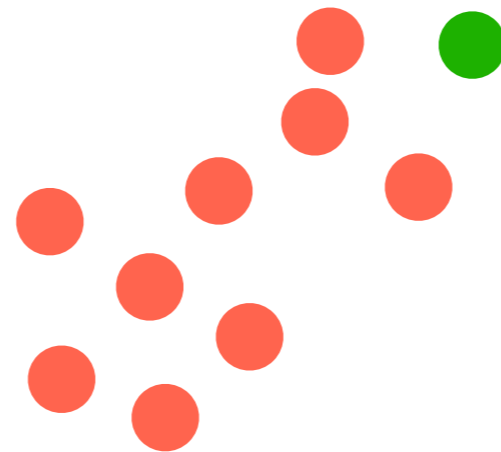
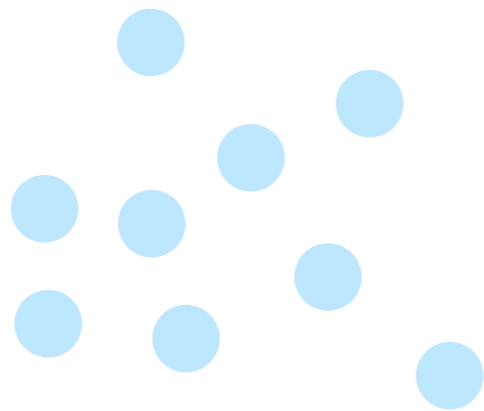
(e.g., pick cluster with highest RSS)

# Top-down: Divisive Clustering

0. Start with everything in the same cluster

1. Use a method to split the cluster

(e.g.,  $k$ -means, with  $k = 2$ )



2. Decide on next cluster to split

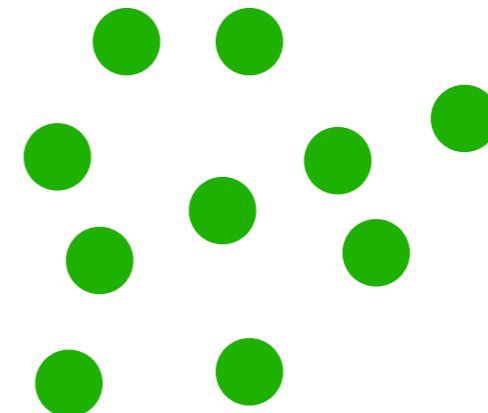
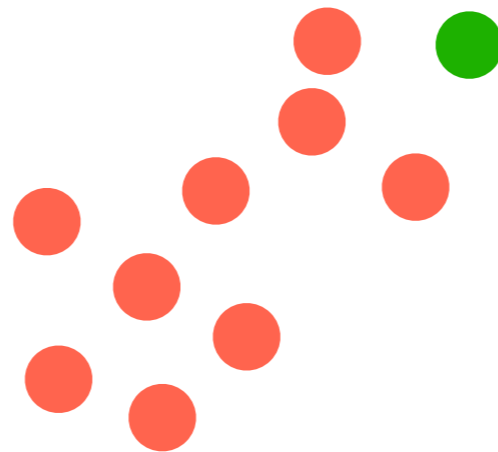
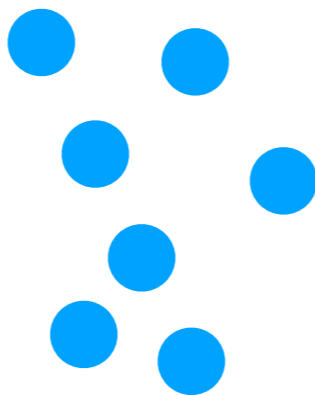
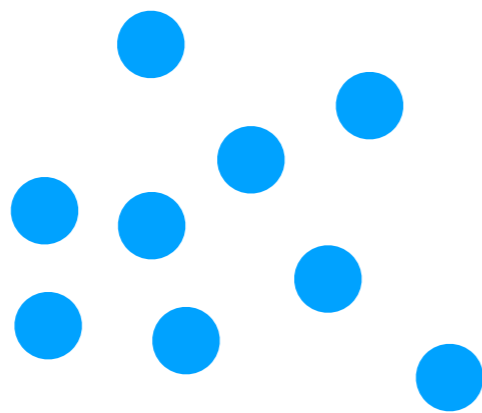
(e.g., pick cluster with highest RSS)

# Top-down: Divisive Clustering

0. Start with everything in the same cluster

1. Use a method to split the cluster

(e.g.,  $k$ -means, with  $k = 2$ )



2. Decide on next cluster to split

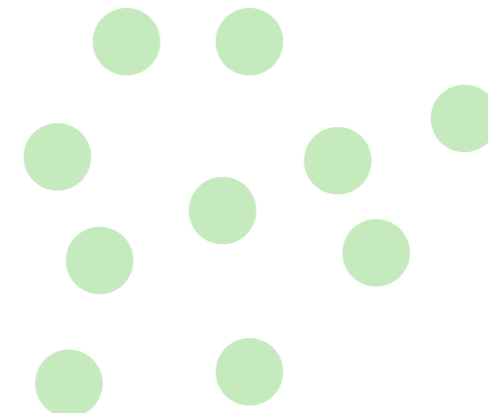
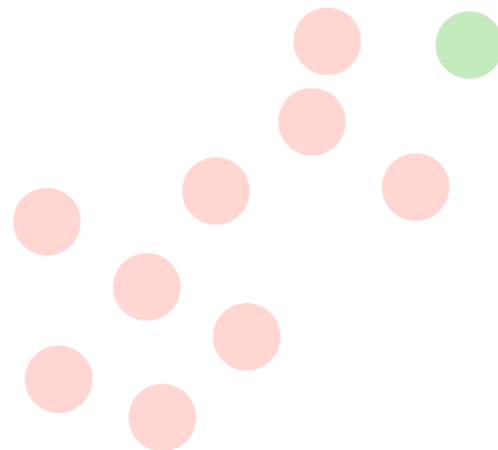
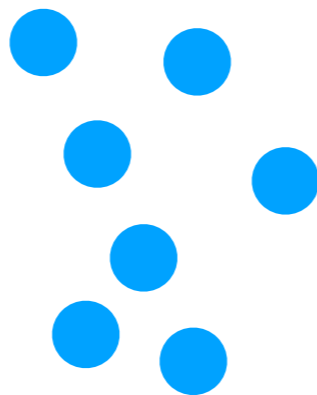
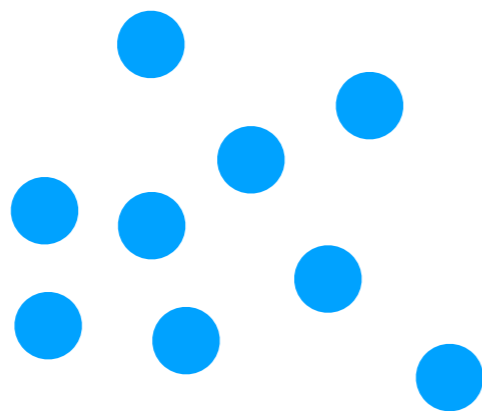
(e.g., pick cluster with highest RSS)

# Top-down: Divisive Clustering

0. Start with everything in the same cluster

1. Use a method to split the cluster

(e.g.,  $k$ -means, with  $k = 2$ )



2. Decide on next cluster to split

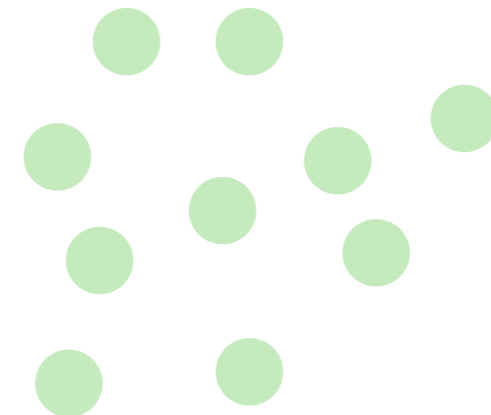
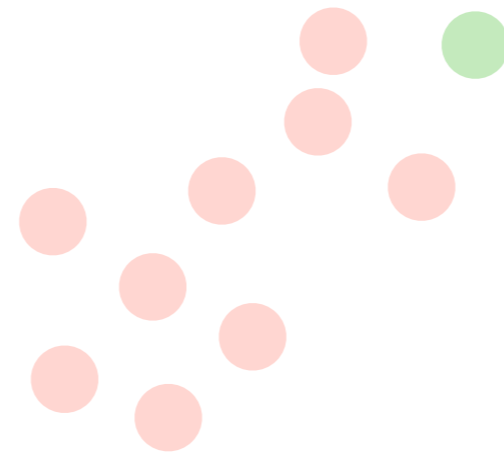
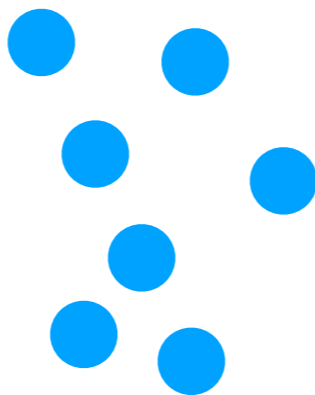
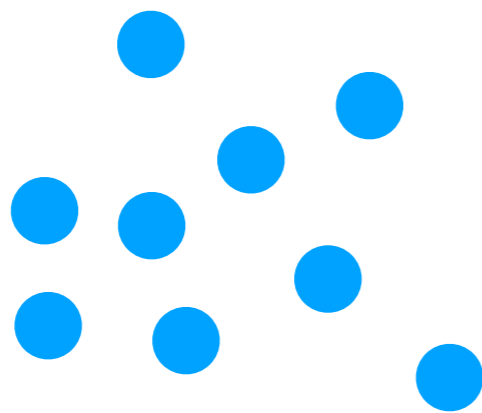
(e.g., pick cluster with highest RSS)

# Top-down: Divisive Clustering

0. Start with everything in the same cluster

1. Use a method to split the cluster

(e.g.,  $k$ -means, with  $k = 2$ )



2. Decide on next cluster to split

(e.g., pick cluster with highest RSS)

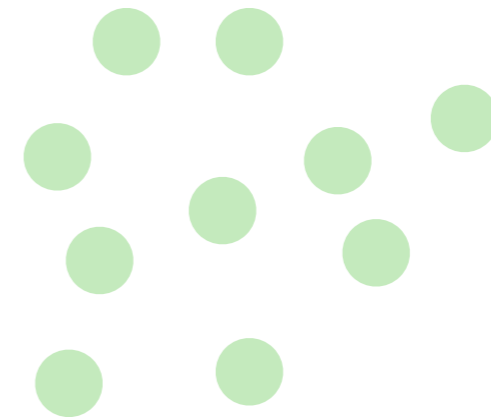
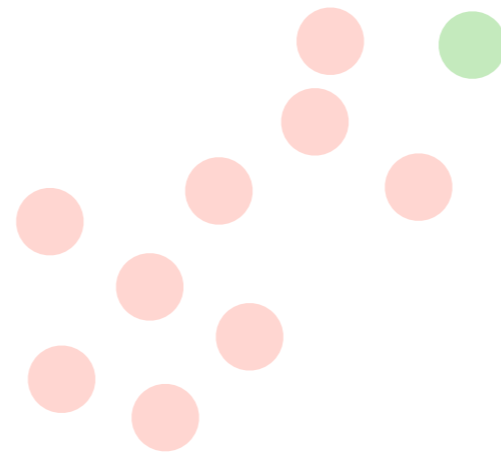
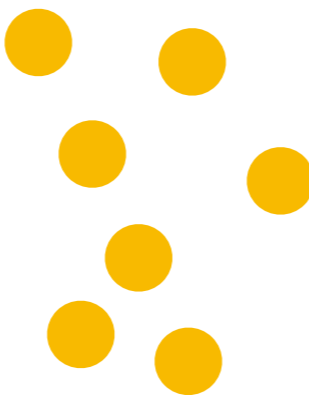
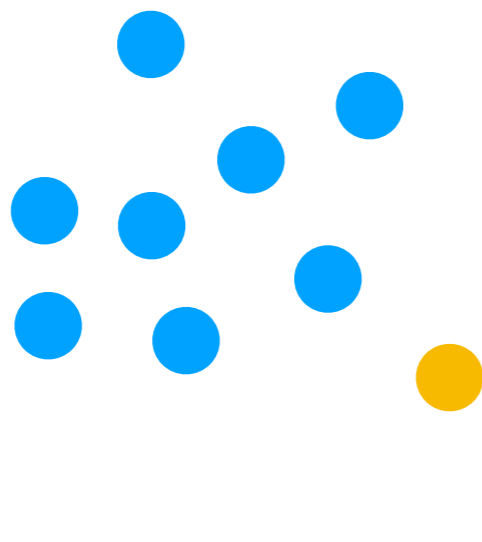


# Top-down: Divisive Clustering

0. Start with everything in the same cluster

1. Use a method to split the cluster

(e.g.,  $k$ -means, with  $k = 2$ )



2. Decide on next cluster to split

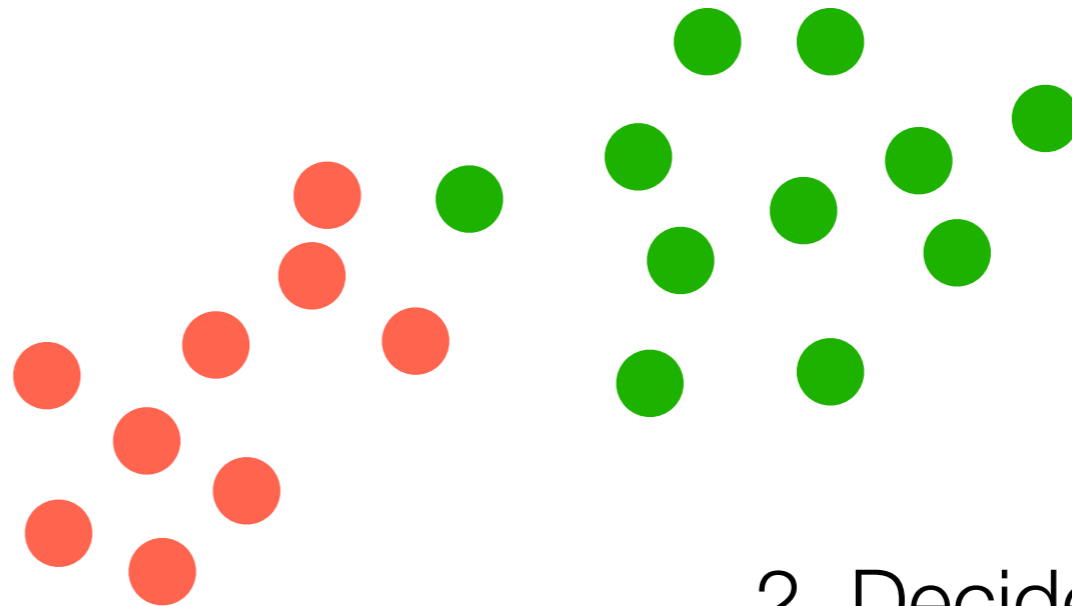
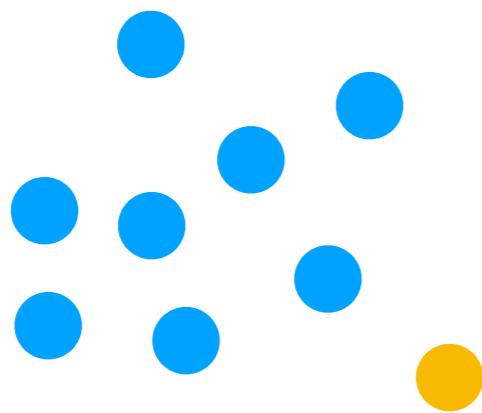
(e.g., pick cluster with highest RSS)

# Top-down: Divisive Clustering

0. Start with everything in the same cluster

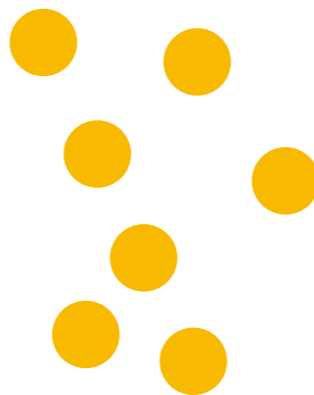
1. Use a method to split the cluster

(e.g.,  $k$ -means, with  $k = 2$ )



2. Decide on next cluster to split

(e.g., pick cluster with highest RSS)

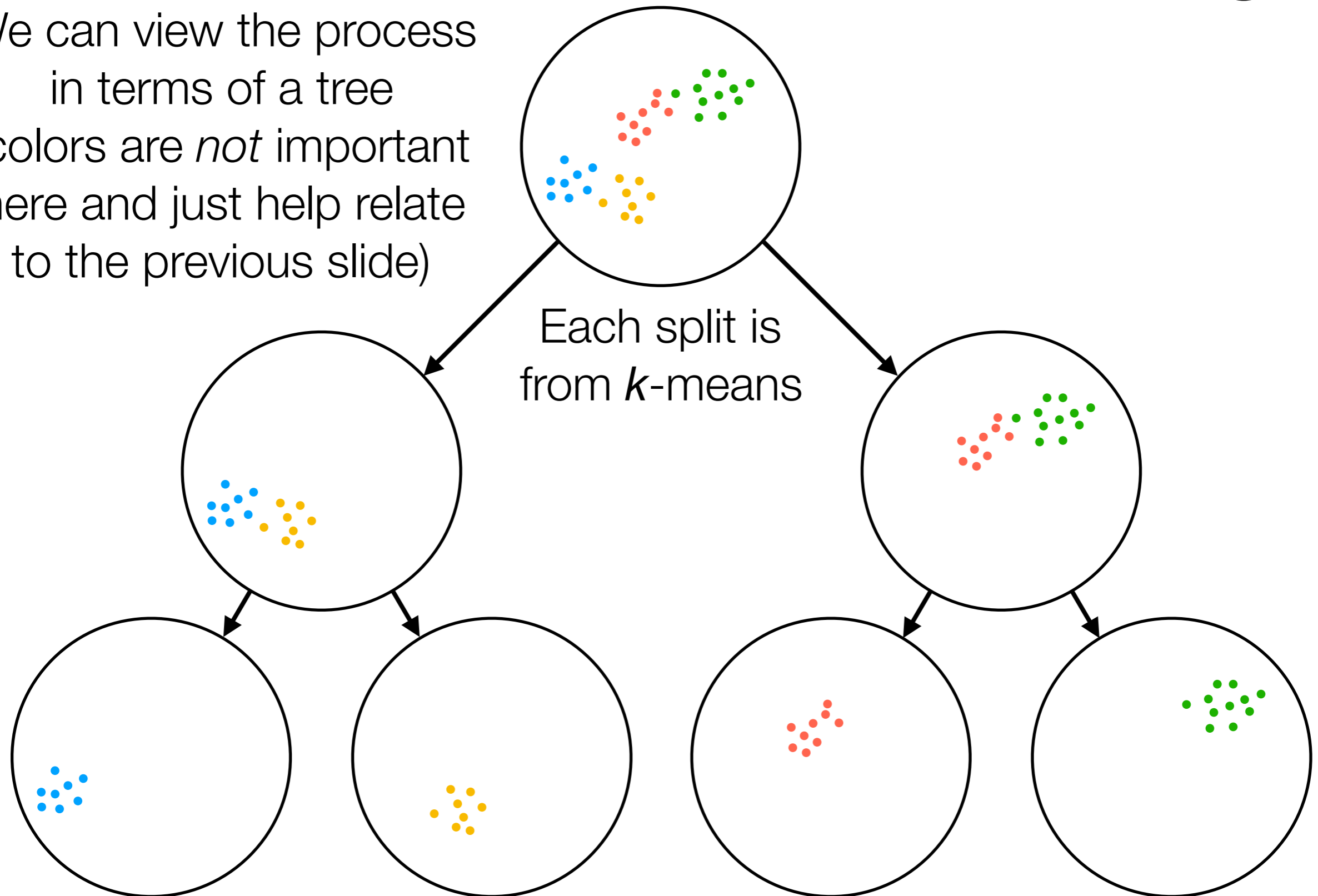


Stop splitting when some termination condition is reached

(e.g., highest cluster RSS is small enough)

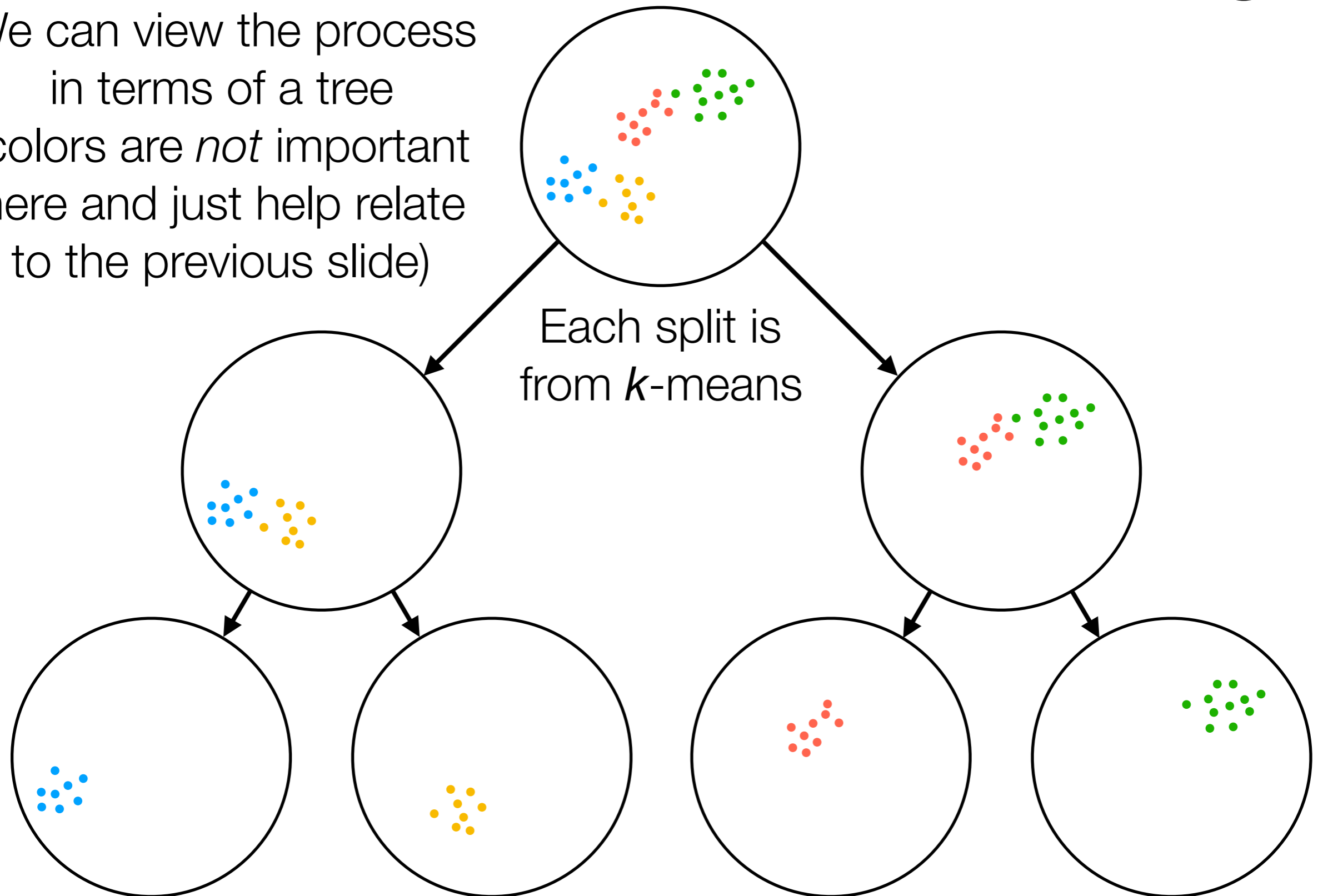
# Top-down: Divisive Clustering

We can view the process in terms of a tree (colors are *not* important here and just help relate to the previous slide)



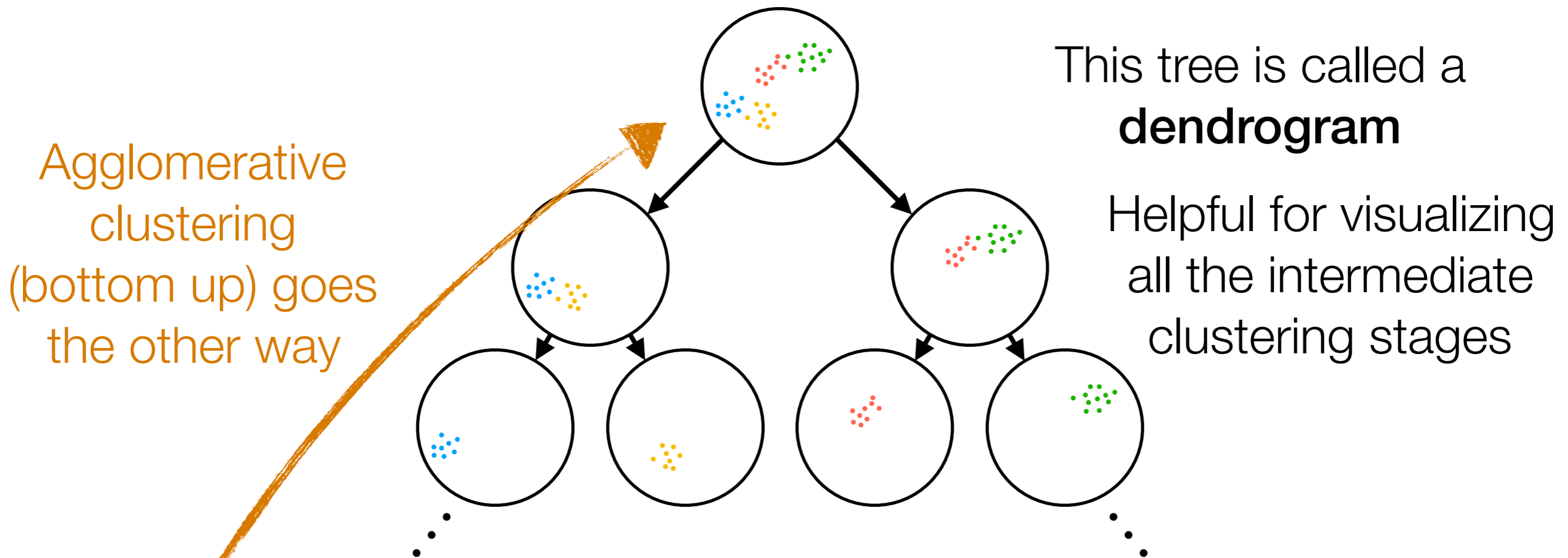
# Top-down: Divisive Clustering

We can view the process in terms of a tree (colors are *not* important here and just help relate to the previous slide)



We could keep splitting until the leaves each have 1 point

# Top-down: Divisive Clustering



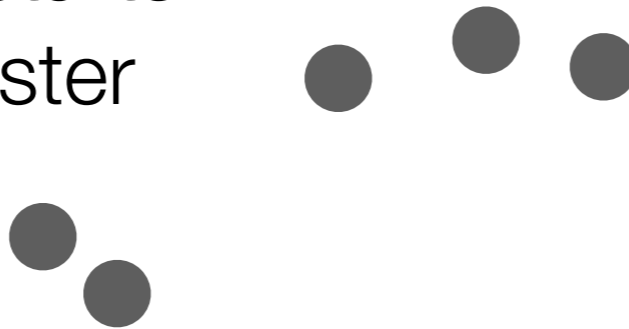
Divisive clustering uses *global* information and keeps splitting



We could keep splitting until the leaves each have 1 point

# Bottom-up: Agglomerative Clustering

0. Every point starts  
as its own cluster



# Bottom-up: Agglomerative Clustering

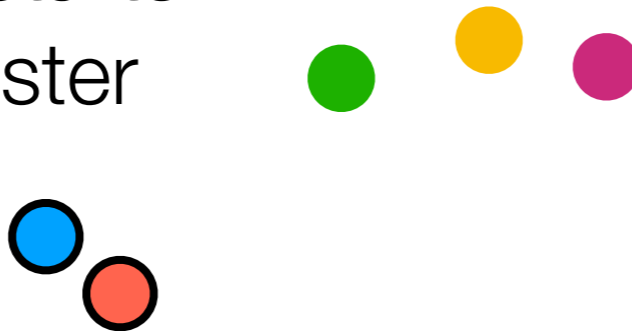
0. Every point starts  
as its own cluster



1. Find the “most similar” two clusters  
(e.g., pick pair of clusters with  
closest cluster centers)

# Bottom-up: Agglomerative Clustering

0. Every point starts  
as its own cluster



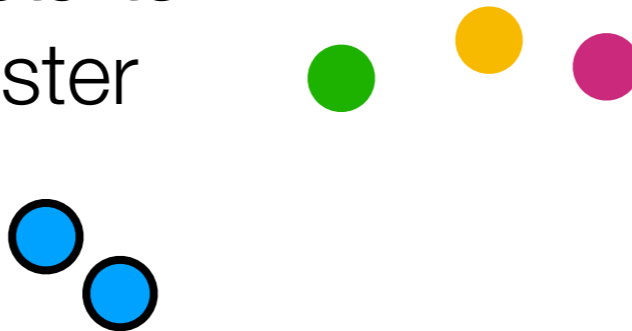
1. Find the “most similar” two clusters  
(e.g., pick pair of clusters with  
closest cluster centers)

2. Merge them



# Bottom-up: Agglomerative Clustering

0. Every point starts  
as its own cluster



1. Find the “most similar” two clusters  
(e.g., pick pair of clusters with  
closest cluster centers)

2. Merge them

# Bottom-up: Agglomerative Clustering

0. Every point starts  
as its own cluster

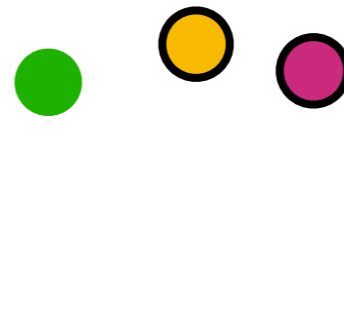


1. Find the “most similar” two clusters  
(e.g., pick pair of clusters with  
closest cluster centers)

2. Merge them

# Bottom-up: Agglomerative Clustering

0. Every point starts  
as its own cluster

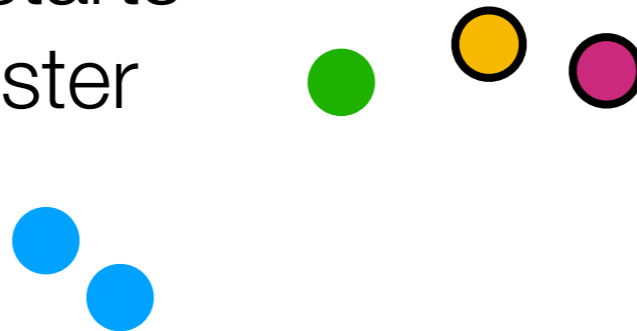


1. Find the “most similar” two clusters  
(e.g., pick pair of clusters with  
closest cluster centers)

2. Merge them

# Bottom-up: Agglomerative Clustering

0. Every point starts  
as its own cluster

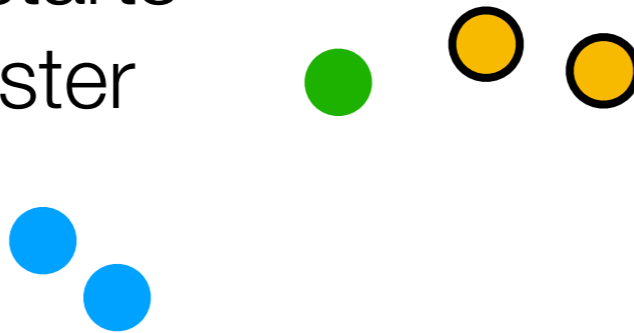


1. Find the “most similar” two clusters  
(e.g., pick pair of clusters with  
closest cluster centers)

2. Merge them

# Bottom-up: Agglomerative Clustering

0. Every point starts  
as its own cluster



1. Find the “most similar” two clusters  
(e.g., pick pair of clusters with  
closest cluster centers)

2. Merge them

# Bottom-up: Agglomerative Clustering

0. Every point starts  
as its own cluster

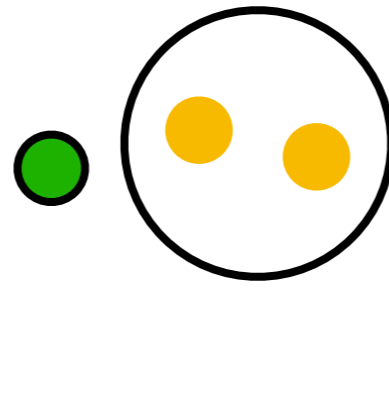


1. Find the “most similar” two clusters  
(e.g., pick pair of clusters with  
closest cluster centers)

2. Merge them

# Bottom-up: Agglomerative Clustering

0. Every point starts as its own cluster

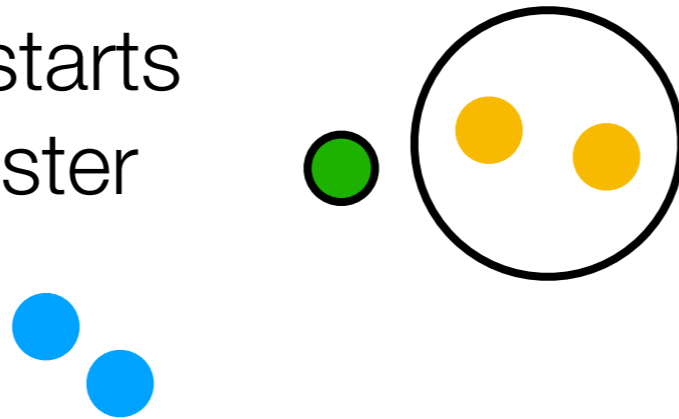


1. Find the “most similar” two clusters  
(e.g., pick pair of clusters with  
closest cluster centers)

2. Merge them

# Bottom-up: Agglomerative Clustering

0. Every point starts as its own cluster



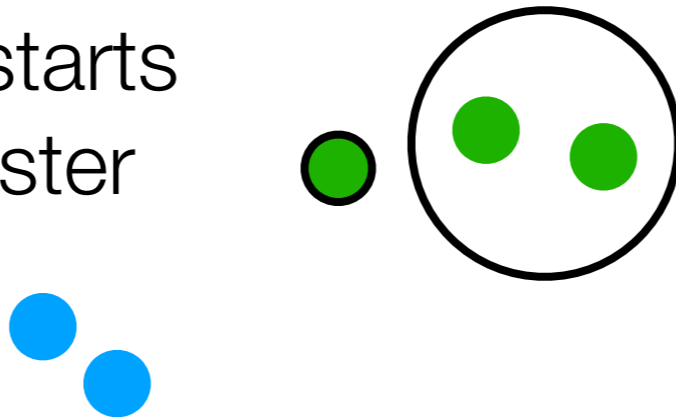
1. Find the “most similar” two clusters  
(e.g., pick pair of clusters with  
closest cluster centers)

2. Merge them



# Bottom-up: Agglomerative Clustering

0. Every point starts as its own cluster

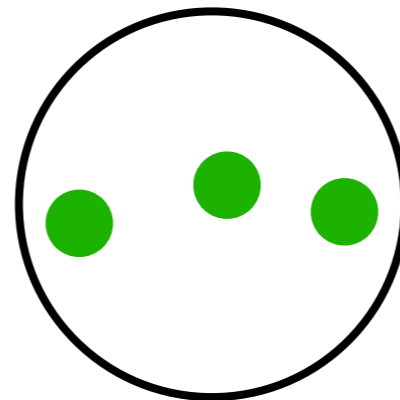
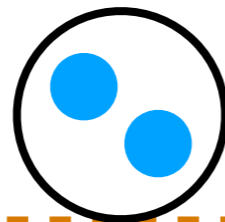


1. Find the “most similar” two clusters  
(e.g., pick pair of clusters with  
closest cluster centers)

2. Merge them

# Bottom-up: Agglomerative Clustering

0. Every point starts as its own cluster

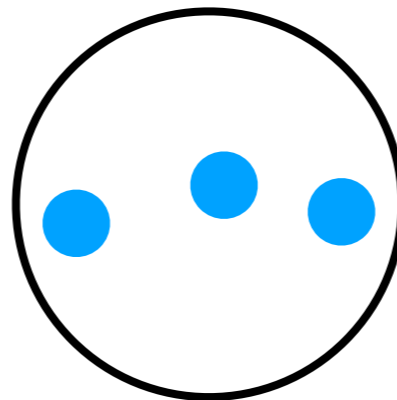
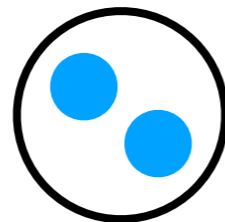


1. Find the “most similar” two clusters  
(e.g., pick pair of clusters with  
closest cluster centers)

2. Merge them

# Bottom-up: Agglomerative Clustering

0. Every point starts as its own cluster



1. Find the “most similar” two clusters  
(e.g., pick pair of clusters with  
closest cluster centers)

2. Merge them

# Bottom-up: Agglomerative Clustering

0. Every point starts  
as its own cluster



1. Find the “most similar” two clusters  
(e.g., pick pair of clusters with  
closest cluster centers)

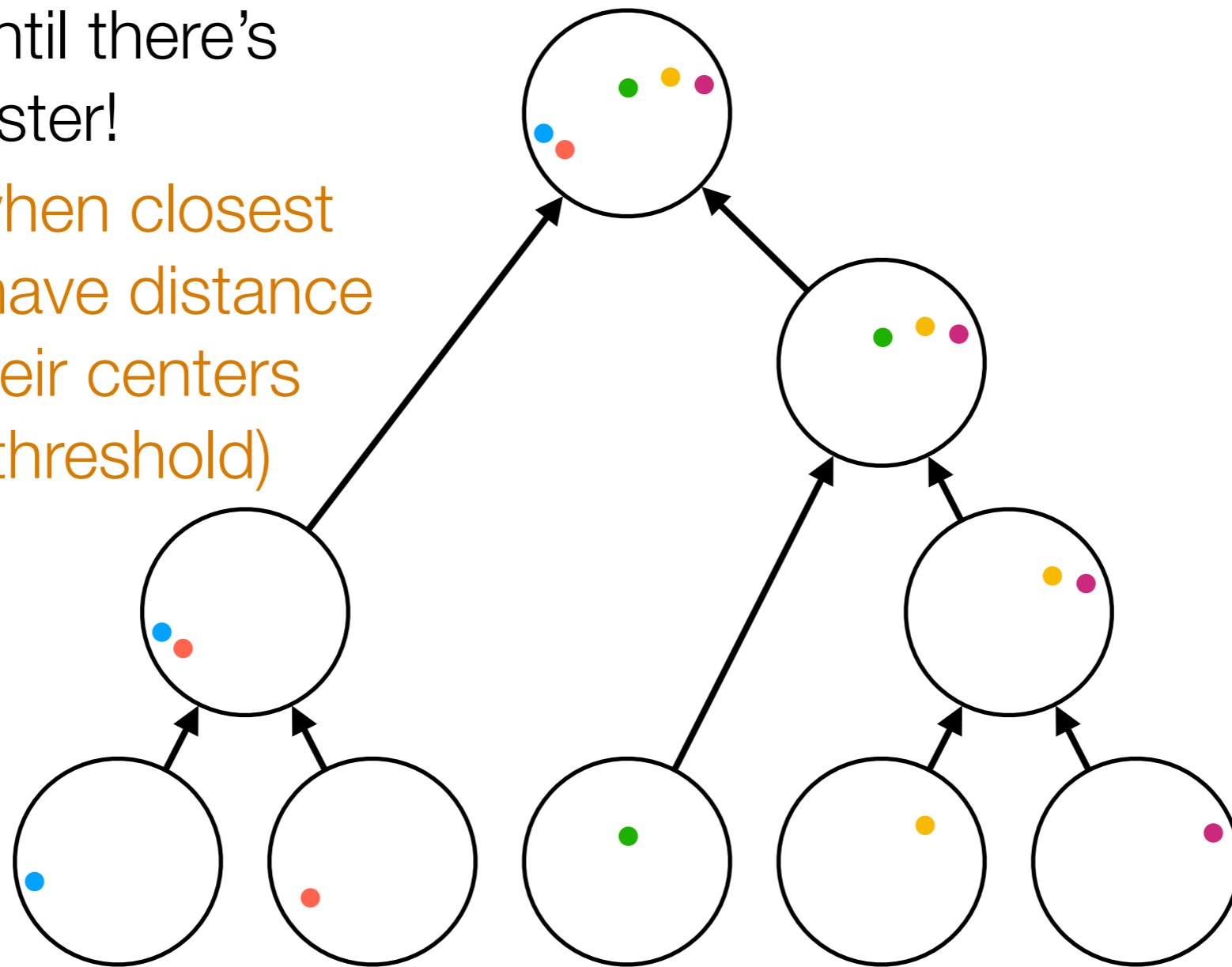
2. Merge them

# Bottom-up: Agglomerative Clustering

Don't have to keep merging until there's 1 cluster!

(e.g., stop when closest two clusters have distance between their centers exceed a threshold)

Dendrogram

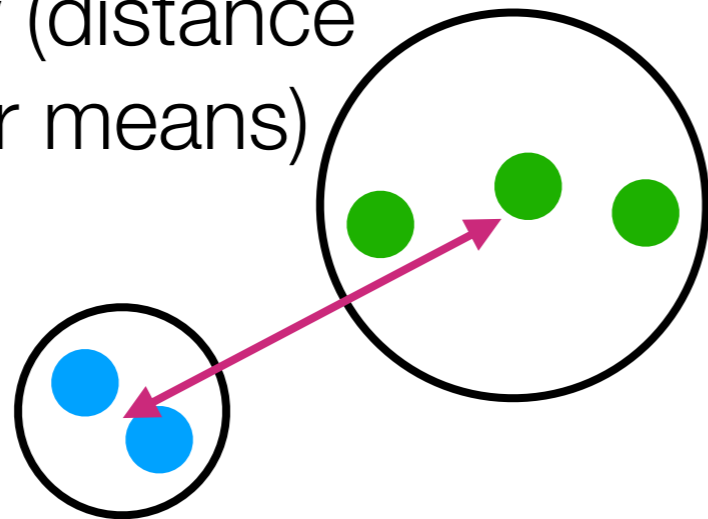


Agglomerative clustering uses *local* information and keeps merging

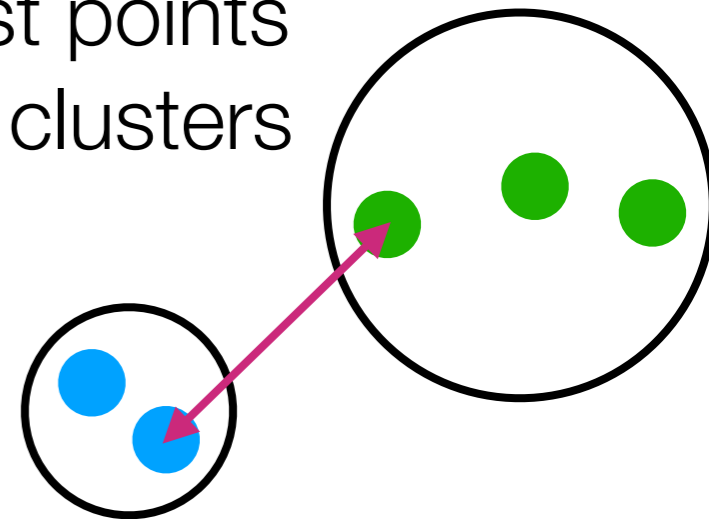
# Bottom-up: Agglomerative Clustering

Some ways to define what it means for two clusters to be “close” (needed to find most similar clusters):

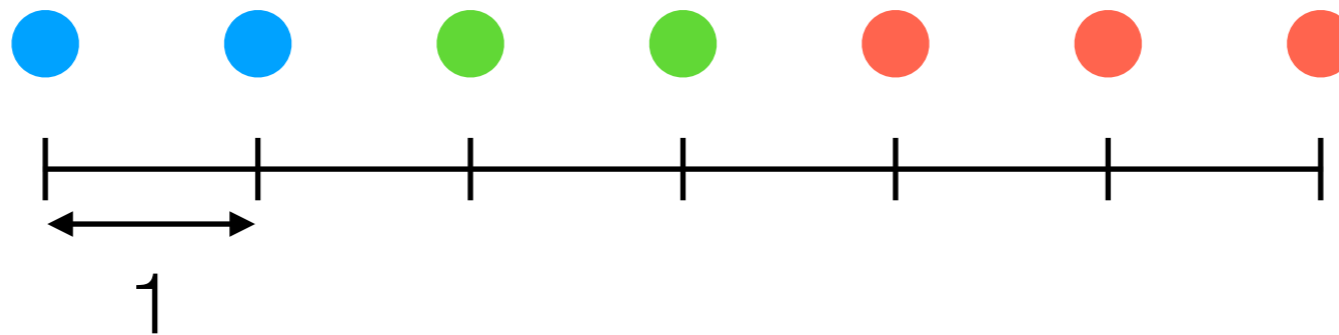
**Centroid linkage:** what we saw already (distance between cluster means)



**Single linkage:** use distance between closest points across the two clusters



# Example: Single Linkage



What would single linkage merge next?

Distance between blue and green: 1

Distance between blue and red: 3

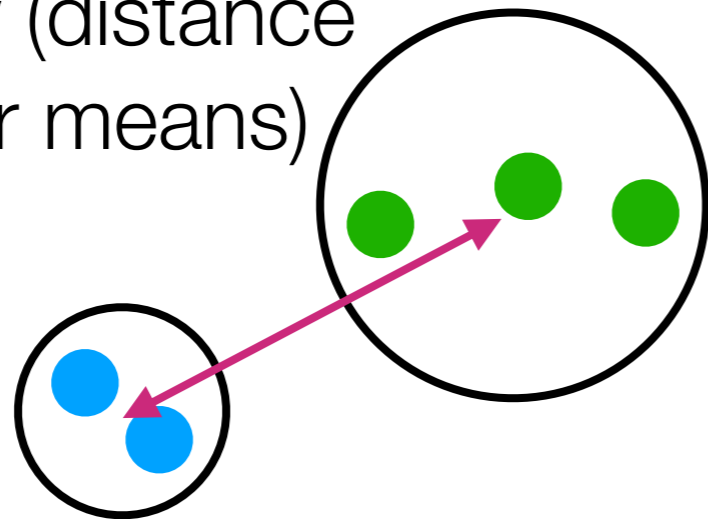
Distance between green and red: 1

Single linkage would merge either blue with green, or green with red

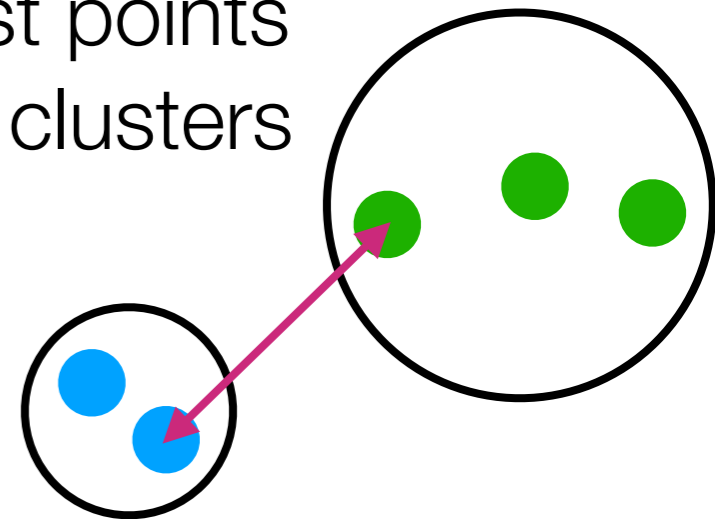
# Bottom-up: Agglomerative Clustering

Some ways to define what it means for two clusters to be “close” (needed to find most similar clusters):

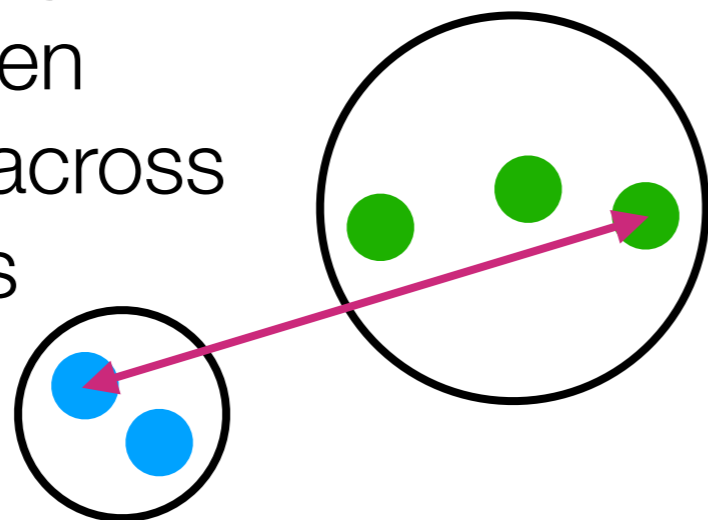
**Centroid linkage:** what we saw already (distance between cluster means)



**Single linkage:** use distance between closest points across the two clusters

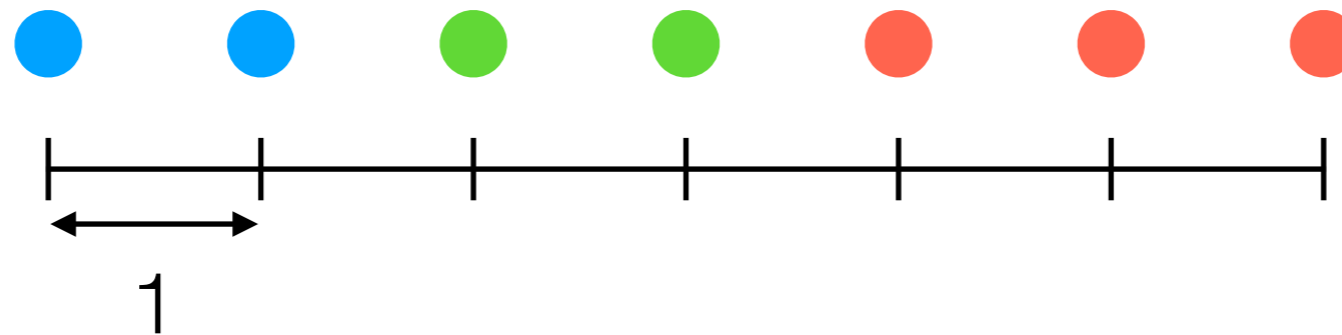


**Complete linkage:** use distance between farthest points across the two clusters





# Example: Complete Linkage



What would complete linkage merge next?

Distance between blue and green: 3

Distance between blue and red: 6

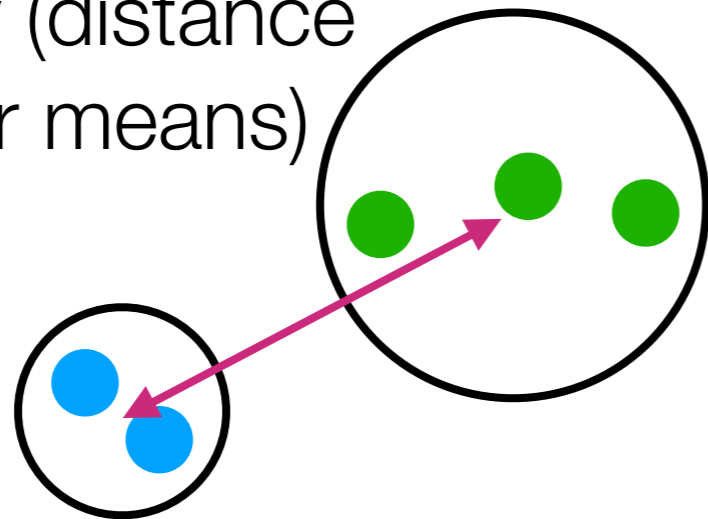
Distance between green and red: 4

Complete linkage would merge blue and green

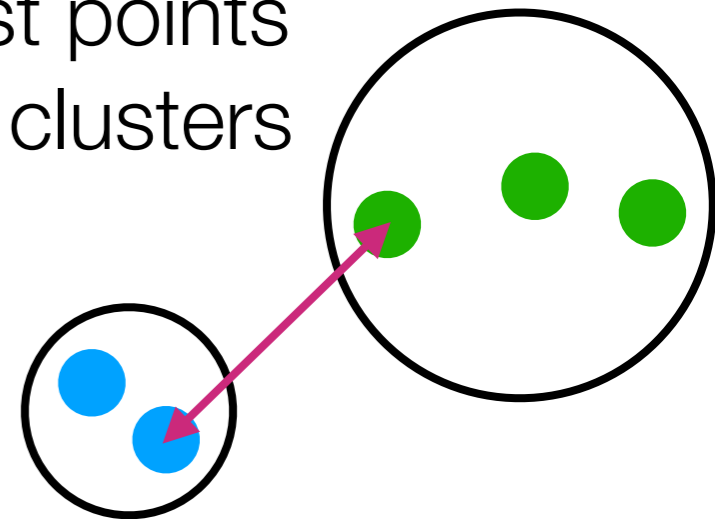
# Bottom-up: Agglomerative Clustering

Some ways to define what it means for two clusters to be “close” (needed to find most similar clusters):

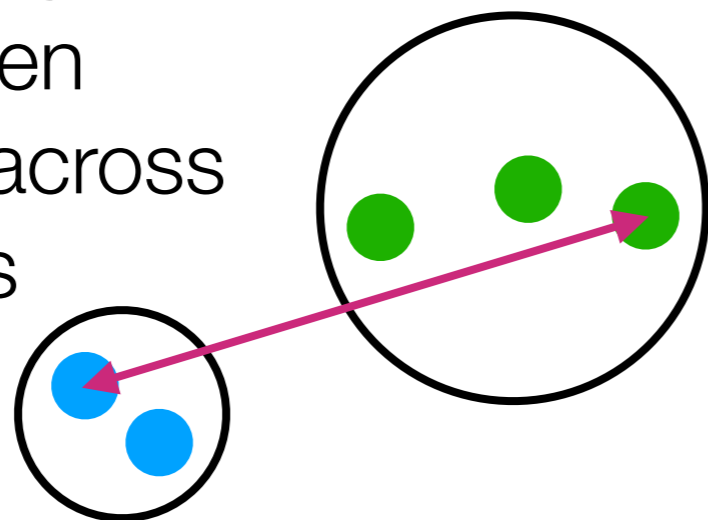
**Centroid linkage:** what we saw already (distance between cluster means)



**Single linkage:** use distance between closest points across the two clusters



**Complete linkage:** use distance between farthest points across the two clusters



**There are other ways as well:  
none are perfect**

# Hierarchical Clustering

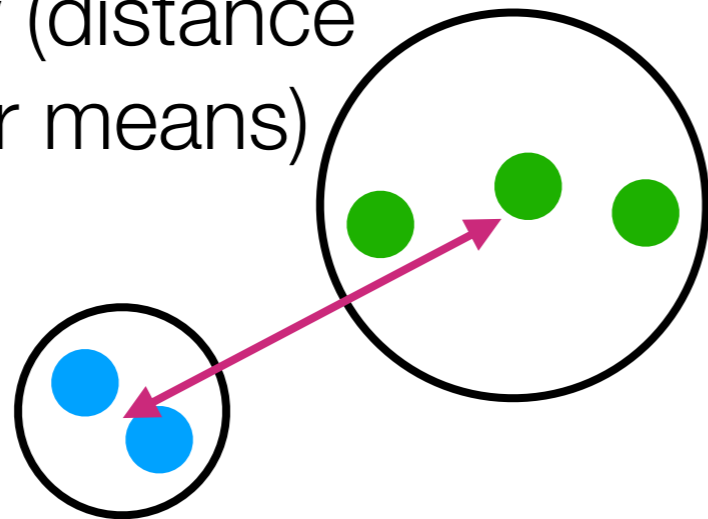
Demo

# Bottom-up: Agglomerative Clustering

Some ways to define what it means for two clusters to be “close” (needed to find most similar clusters):

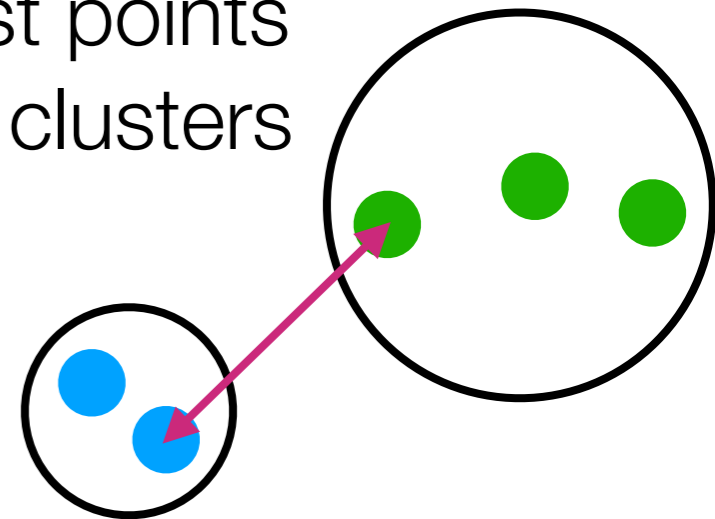
**Centroid linkage:** what we saw already (distance between cluster means)

Ignores  
# items in  
each cluster



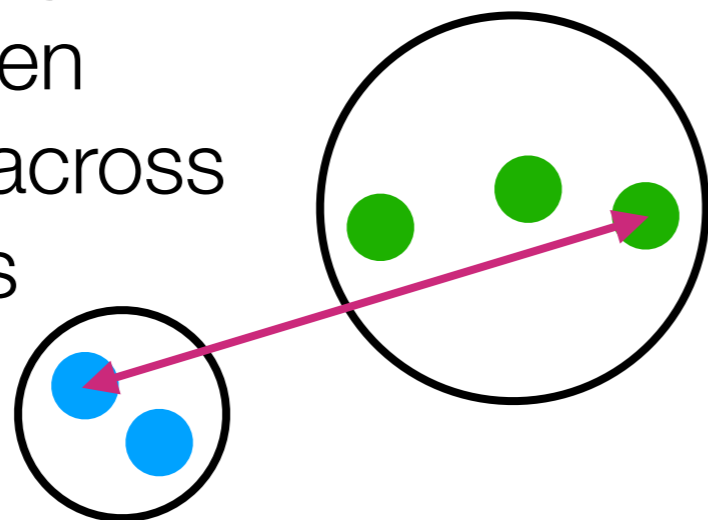
**Single linkage:** use distance between closest points across the two clusters

Has “chaining”  
behavior



**Complete linkage:** use distance between farthest points across the two clusters

Has “crowding”  
behavior



There are other ways as well:  
none are perfect

# Going from Similarities to Clusters

There's a whole zoo of clustering methods

Two main categories we'll talk about:

## **Generative models**

1. Pretend data generated by specific model with parameters
2. Learn the parameters ("fit model to data")
3. Use fitted model to determine cluster assignments

## **Hierarchical clustering**

- Top-down: Start with everything in 1 cluster and decide on how to recursively split
- Bottom-up: Start with everything in its own cluster and decide on how to iteratively merge clusters

# Going from Similarities to Clusters

## Generative models

1. Pretend data generated by specific model with parameters
2. Learn the parameters ("fit model to data")
3. Use fitted model to determine cluster assignments

The most popular models effectively assume Euclidean distance...

You learn a model

→ can predict cluster assignments for points not seen in training

## Hierarchical clustering

Top-down: Start with everything in 1 cluster and decide on how to recursively split

Bottom-up: Start with everything in its own cluster and decide on how to iteratively merge clusters

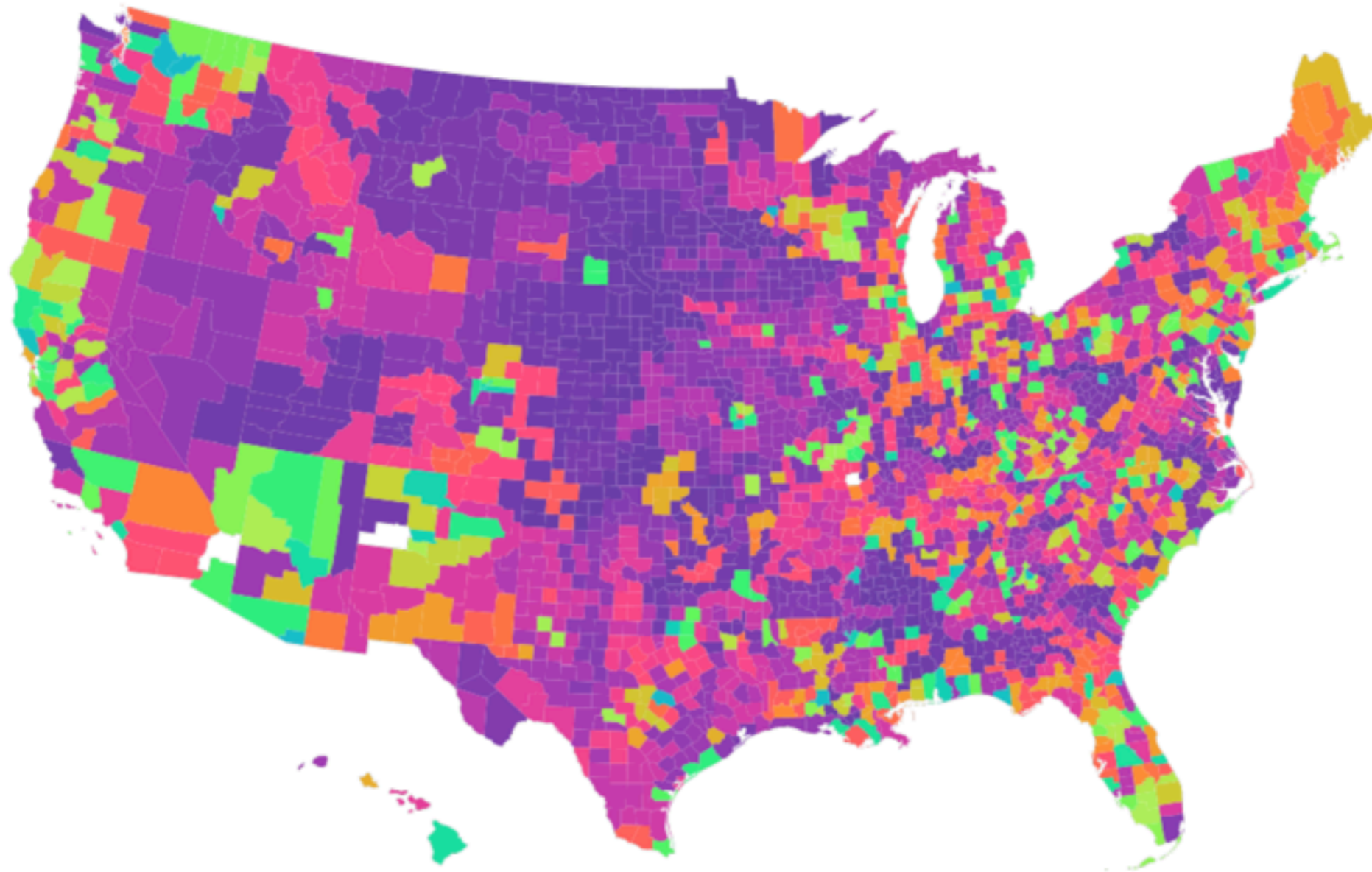
Easily works with different distances (not just Euclidean)

Great for problems that don't need to predict clusters for future points

Different split/merge criteria lead to clusters that look specific ways (e.g., chaining, crowding)

# Example: Clustering on U.S. Counties

(using opioid death rate data across 37 years)



No need to predict which cluster new counties should belong to, since we're already looking at all U.S. counties!

Image source: Amanda Coston

# How to Choose a Clustering Method?

In general: not easy!

Some questions to think about:

- What features to even cluster on?
- For your application, what distance/similarity makes sense?
- Do you care about cluster assignments for new points?

It's possible that several clustering methods give similar results (*which is great!* — it means that there are some reasonably “stable” clusters in your data)

- Example: *tons* of clustering methods can figure out from senate voting data who Democrats and Republicans are (of course, *without* knowing each senator's political party)



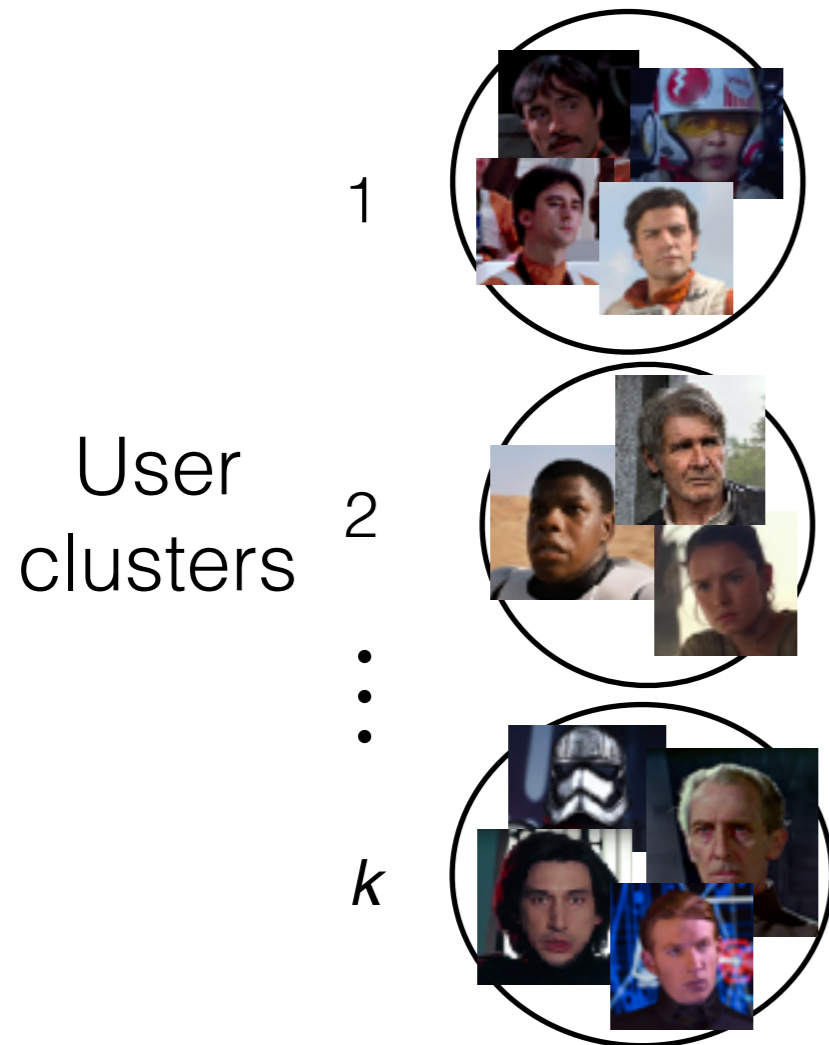
# Clustering Last Remarks

Ultimately, *you* have to decide on which clustering method and number of clusters make sense for your data

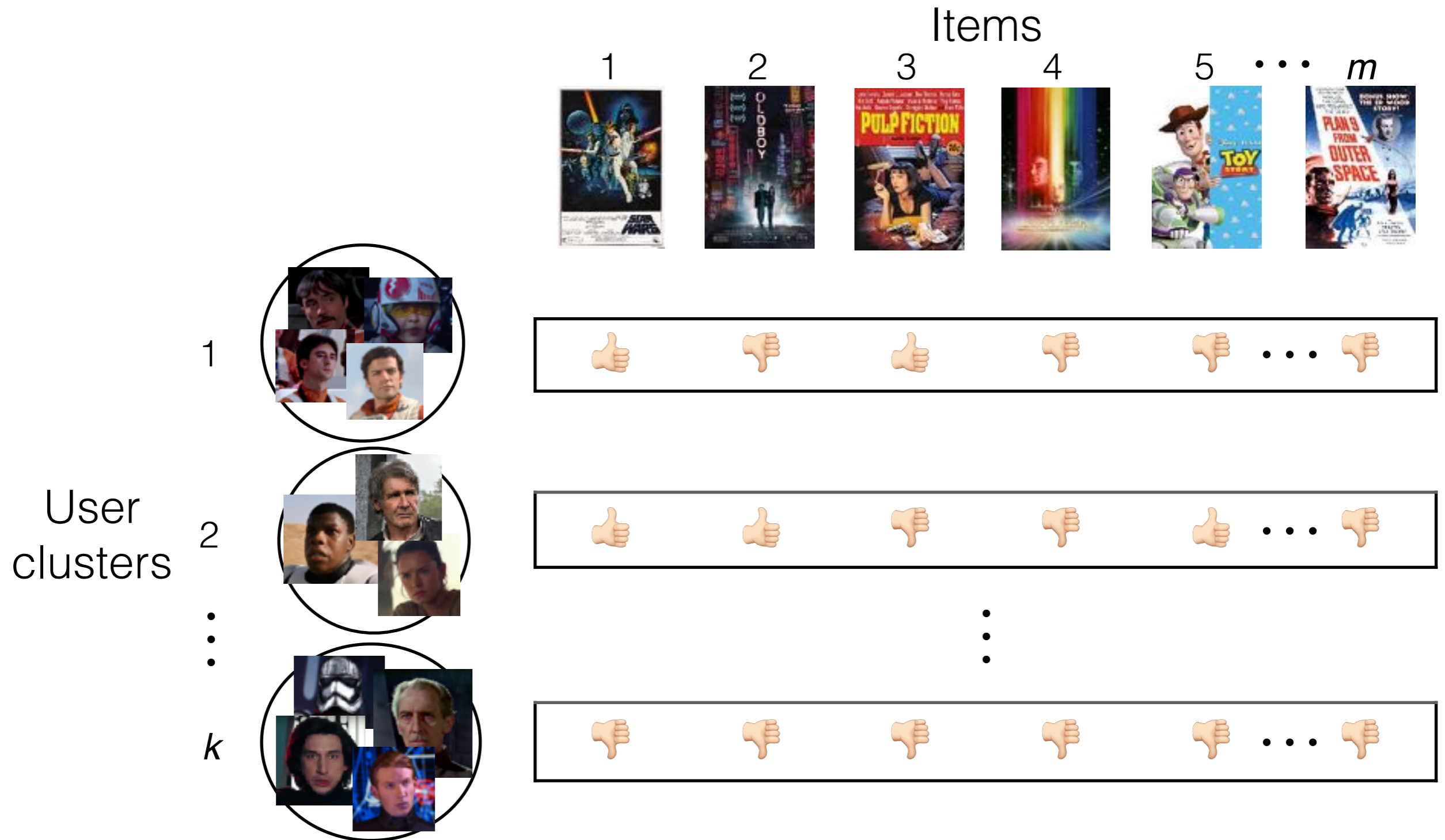
- After you run a clustering algorithm, make visualizations to interpret the clusters *in the context of your application!*
- Do not just blindly rely on numerical metrics (e.g., CH index)
- Some times it makes more sense to define your own score function for how good a clustering assignment is

If you can set up a prediction task, then you can use the prediction task to guide the clustering

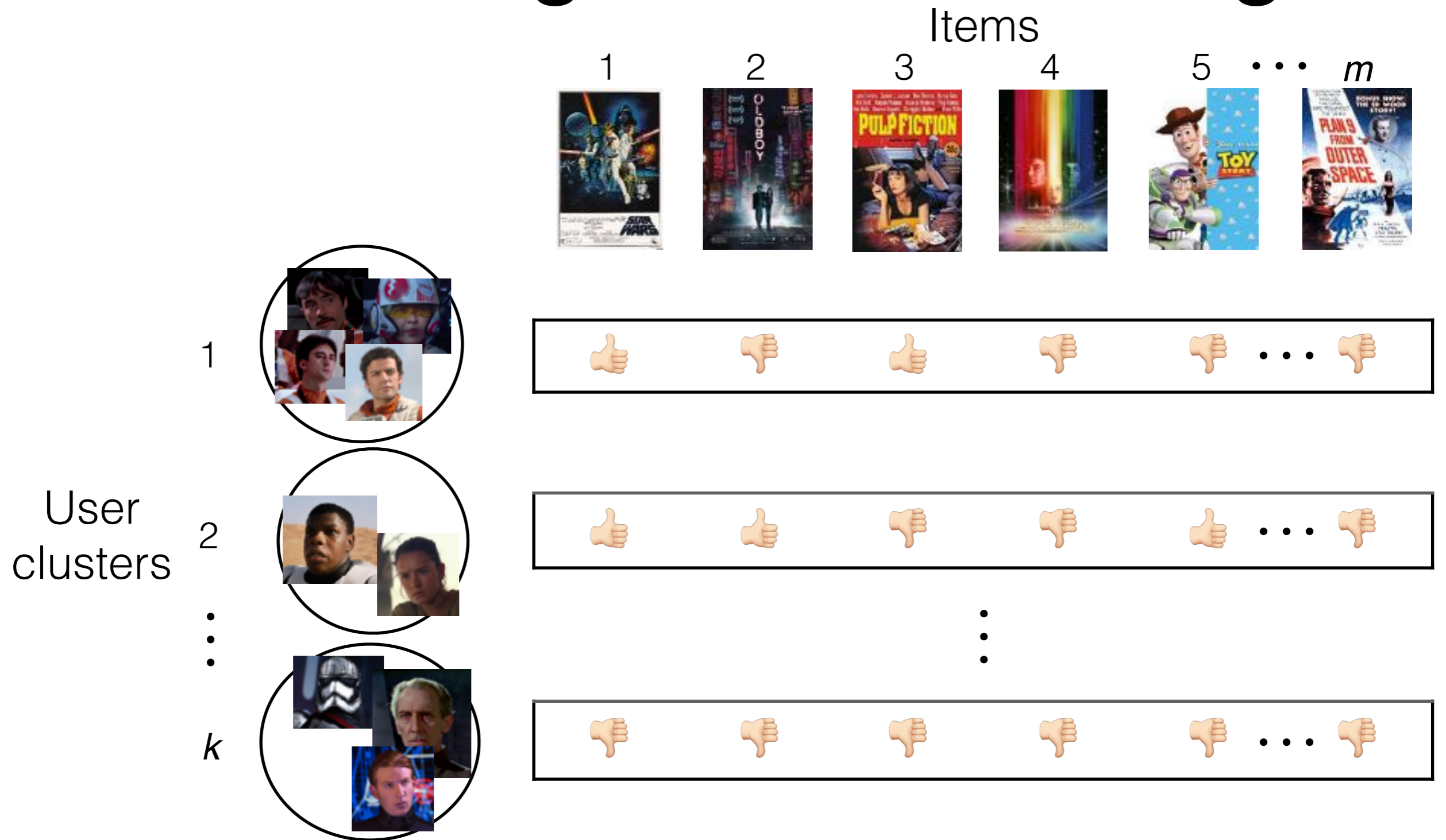
# Is Clustering Structure Enough?



# Is Clustering Structure Enough?

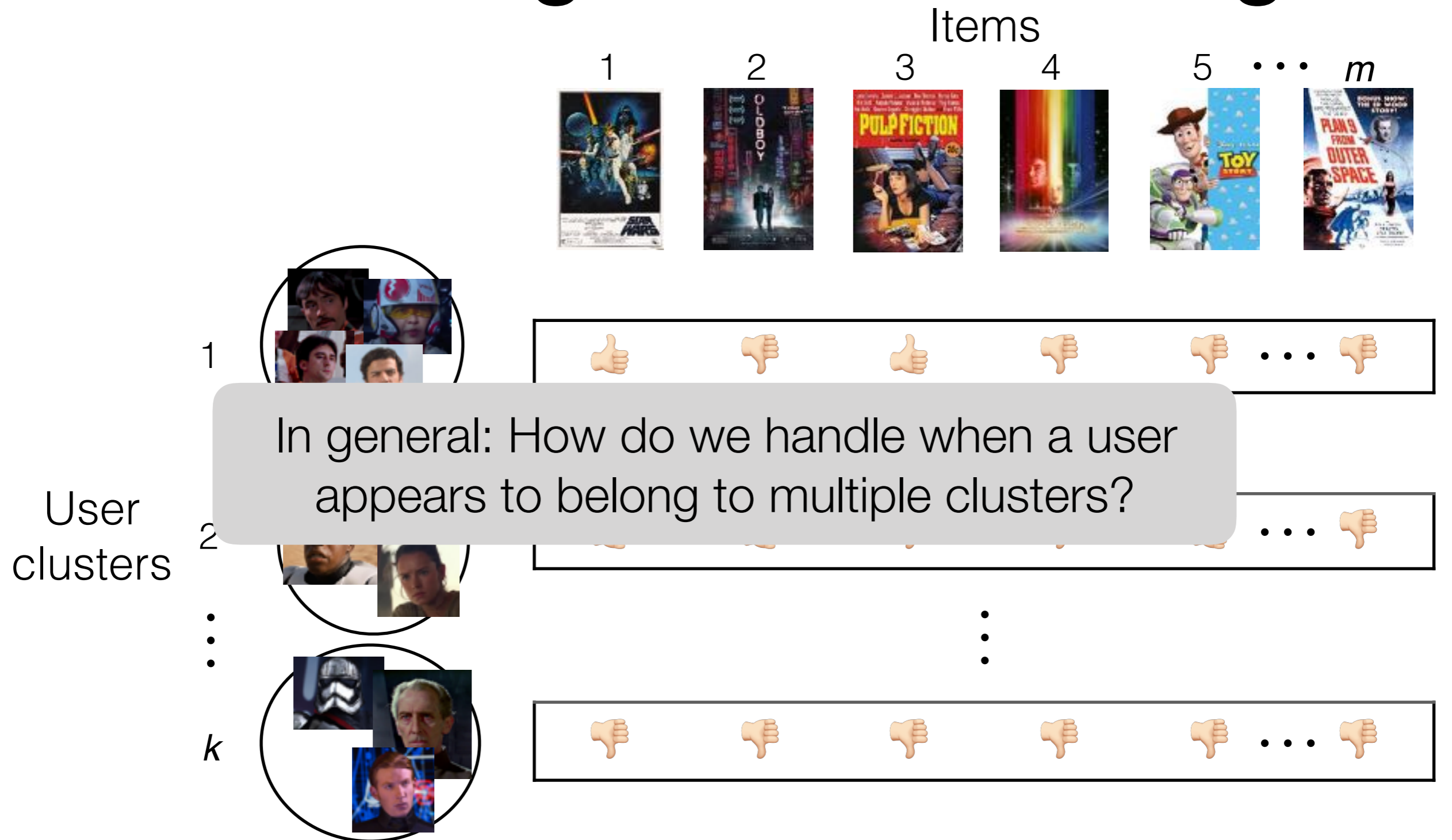


# Is Clustering Structure Enough?



What if these two users shared a Netflix account (and used the same user profile)?

# Is Clustering Structure Enough?



What if these two users shared a Netflix account (and used the same user profile)?

# Topic Modeling

## Movie recommendation

Each user is part of multiple “clusters”/topics

Each cluster/topic consists of a bunch of movies  
(example clusters: “sci-fi epics”, “cheesy rom-coms”)

## Text

Each document is part of multiple topics

Each topic consists of a bunch of regularly co-occurring words  
(example topics: “sports”, “medicine”, “movies”, “finance”)

## Health care

Each patient’s health records explained by multiple “topics”

Each topic consists of co-occurring “events”  
(example topics: “heart condition”, “severe pancreatitis”)

# Topic Modeling

## Movie recommendation

Each user is part of multiple “clusters”/topics

Each cluster/topic consists of a bunch of movies  
(example clusters: “sci-fi epics”, “chessy rom-coms”)

In all of these examples:

- Each data point (a feature vector) is part of multiple topics
- Each topic corresponds to specific feature values in the feature vector likely appearing

Each topic  
(example

words  
“ance”)

## Health care

Each patient’s health records explained by multiple “topics”

Each topic consists of co-occurring “events”  
(example topics: “heart condition”, “severe pancreatitis”)

# Latent Dirichlet Allocation (LDA)

- Easy to describe in terms of text (but works for not just text)
- A generative model
- Input: “document-word” matrix, and pre-specified # topics  $k$

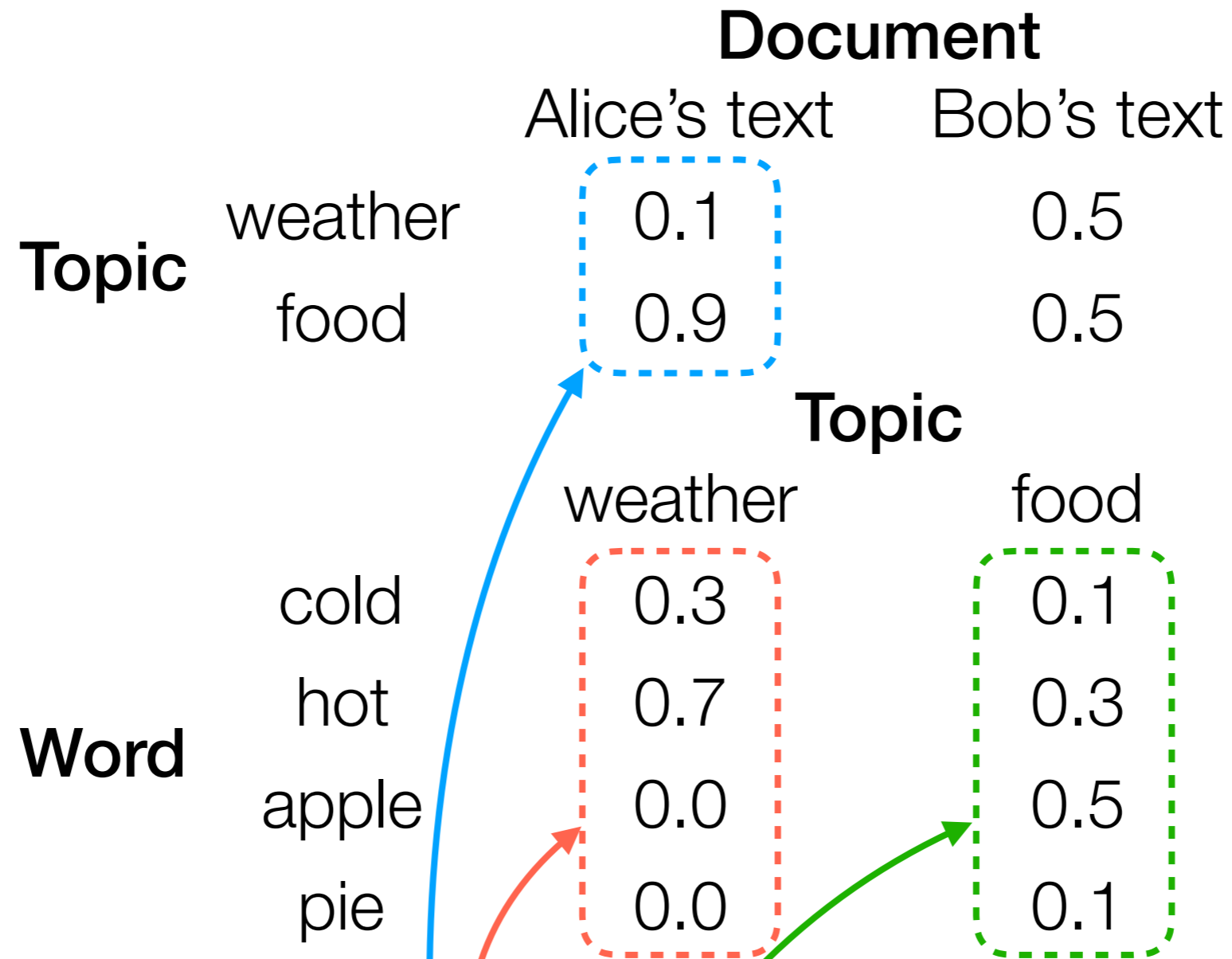
		Word			
		1	2	...	$d$
Document	1				
	2				
	⋮				
	$n$				

$i$ -th row,  $j$ -th column: # times word  $j$  appears in doc  $i$

- Output: what the  $k$  topics are (details on this shortly)



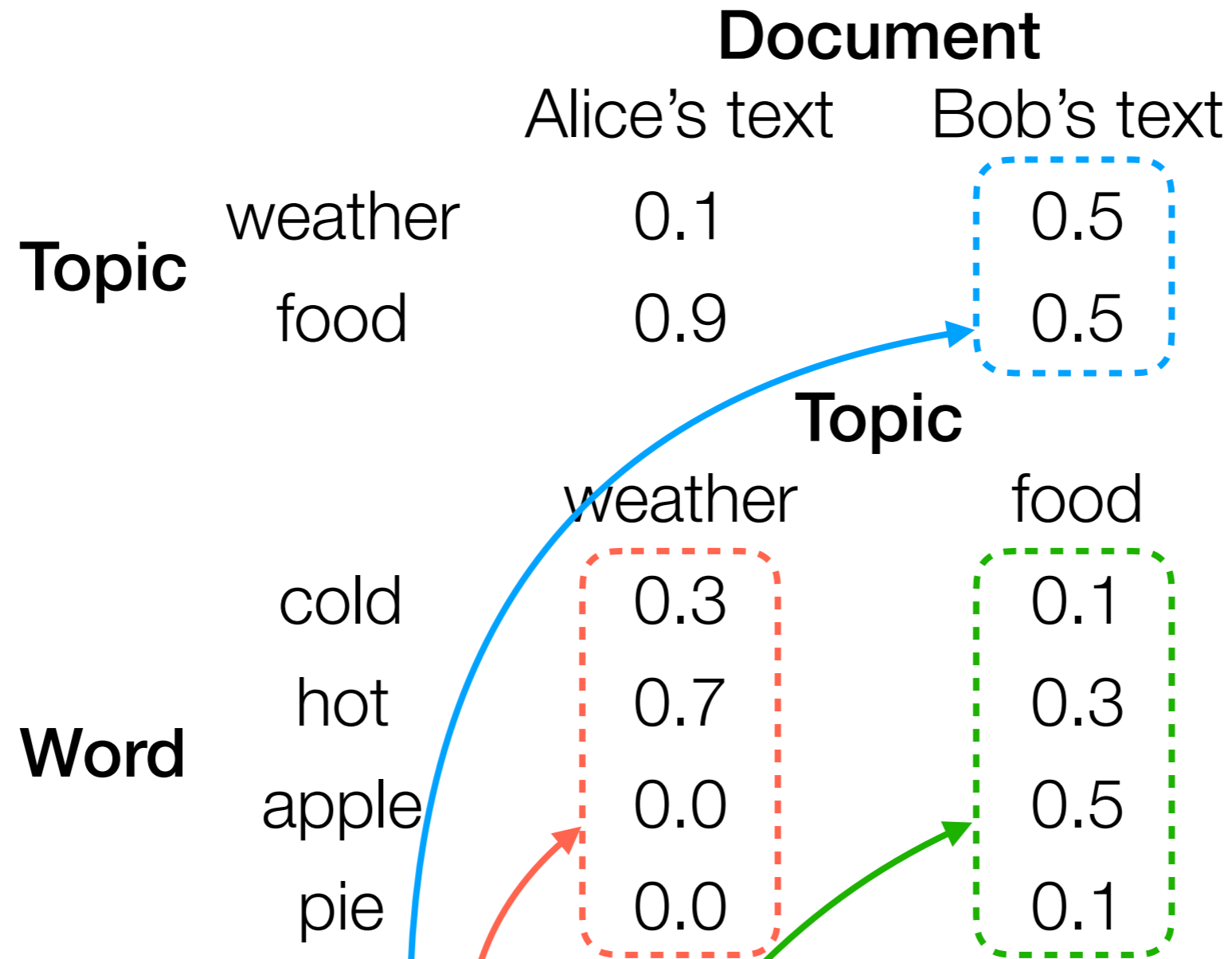
# LDA Example



Each word in Alice's text is generated by:

1. Flip 2-sided coin for Alice
2. If weather: flip 4-sided coin for weather  
If food: flip 4-sided coin for food

# LDA Example



Each word in Bob's text is generated by:

1. Flip 2-sided coin for Bob
2. If weather: flip 4-sided coin for weather  
If food: flip 4-sided coin for food

# LDA Example

		Document	
		Alice's text	Bob's text
Topic	weather	0.1	0.5
	food	0.9	0.5

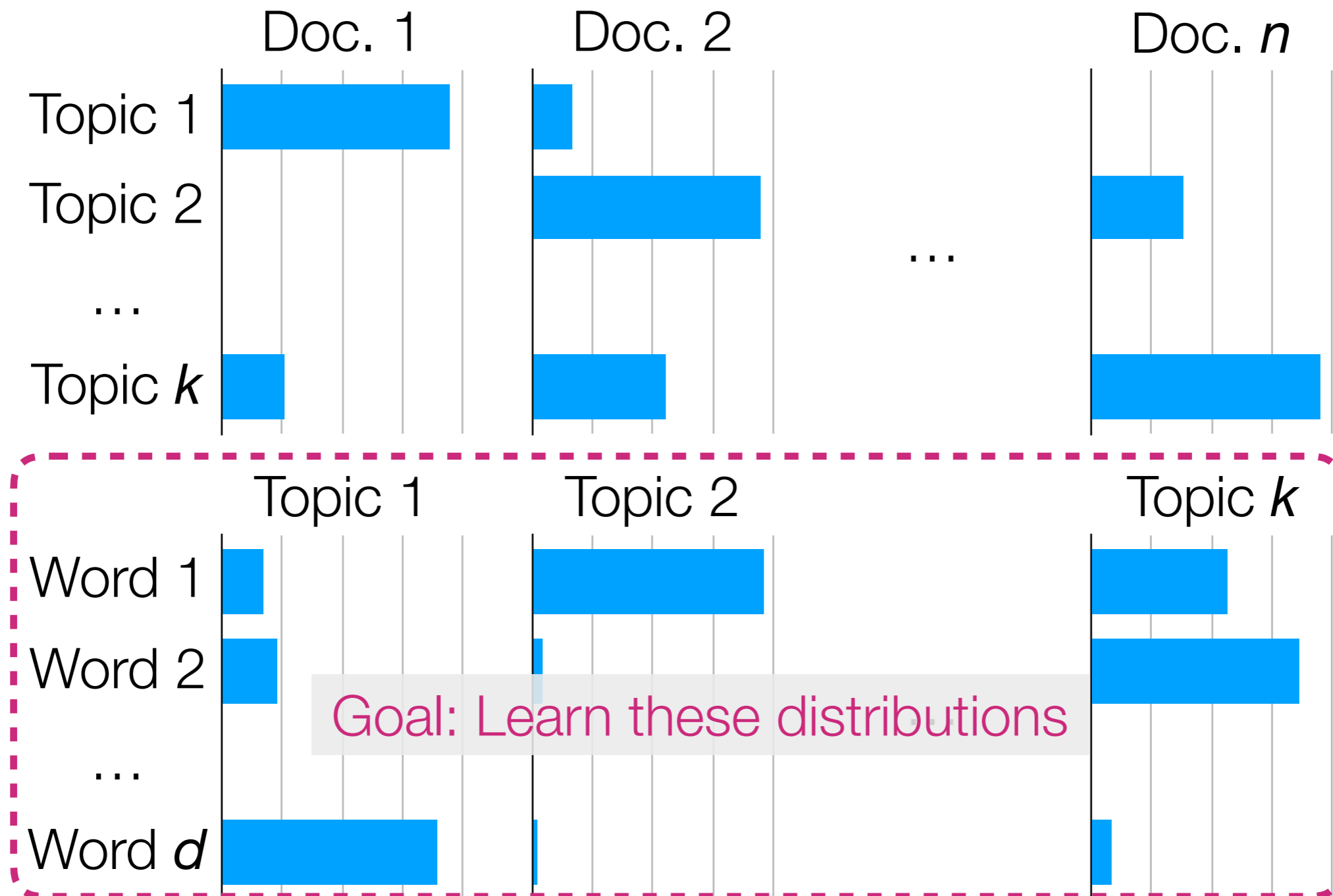
		Topic	
		weather	food
Word	cold	0.3	0.1
	hot	0.7	0.3
	apple	0.0	0.5
	pie	0.0	0.1

Each word in doc.  $i$  is generated by:

1. Flip 2-sided coin for doc.  $i$
2. If weather: flip 4-sided coin for weather  
If food: flip 4-sided coin for food

“Learning the topics” means figuring out these 4-sided coin probabilities

# LDA



LDA models each word in document  $i$  to be generated as:

- Randomly choose a topic  $Z$  (use topic distribution for doc  $i$ )
- Randomly choose a word (use word distribution for topic  $Z$ )

# LDA

- Easy to describe in terms of text (but works for not just text)
- A generative model
- Input: “document-word” matrix, and pre-specified # topics  $k$

		Word			
		1	2	...	$d$
Document	1				
	2				
	⋮				
	$n$				

$i$ -th row,  $j$ -th column: # times word  $j$  appears in doc  $i$

- Output: the  $k$  topics' distribution of words